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Collision Avoidance for Multi-Robot System : A Set-Theoretic Approach



FL-07-27-1
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 21/01/2008

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Outline

- Introduction
- Problem setting
- Previous results
- Reference Selection
- Detection range
- Summary

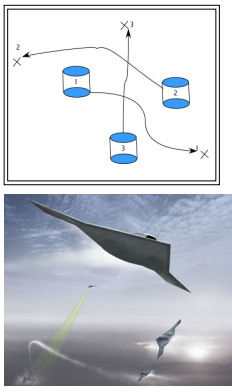
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Introduction

- Multi-robot system
- Limited knowledge of environment
- Formation control
- Collision avoidance
- Application
 - UAV (Unmanned Aerial Vehicle)
 - Air traffic management
 - Satellite Orbit
 - Mobile Robot



From : Journal of the air force association

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Recent works

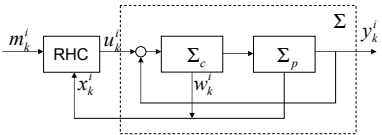
- W.B. Dunbar, et al. (2004) [Formation Stabilization]
 - Multi-robot system
 - No collision avoidance
 - Each robot are not deviated too far from the previous open loop trajectories.
 - Receding horizon update is sufficiently fast.
- S.V. Rakovic, et al. (2005) [Obstacle Avoidance]
 - Only one robot
 - Obstacle Avoidance (Not moving robot)
 - Use robust model predictive control
- T. Keviczky, et al. (2006) [Collision Avoidance]
 - Multi-robot system
 - Collision avoidance
 - Add cost of collision avoidance to the cost function
 - Applied the mixed integer linear programming (MILP)

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Problem Setting



- Consider a linear discrete-time time-invariant system (for each robot)

$$\Sigma: \begin{cases} x_{k+1}^i = Ax_k^i + Bu_k^i \\ y_k^i = Cx_k^i = [I \quad 0]x_k^i = p_k^i \end{cases}$$

where $x_k^i = [p_k^i \quad v_k^i \quad w_k^i]^T \in R^{n_p+n_v+n_w}$

p_k^i : Position	
v_k^i : Velocity	
w_k^i : Controller State	
$i \in \{1, \dots, N\}$	
$k \in Z^+ := \{0, 1, 2, \dots\}$	m_k^i : Target Position
	u_k^i : System Input

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System Assumption

- The tracking system Σ is asymptotically stable.
- Desired tracking performance of system Σ is already achieved.
- (A,B) is controllable and (C,A) is observable.
- The final output y_∞^i reaches a tracking value u_∞^i , so that $C(I-A)^{-1}B = I$
- The state x_k^i is measurable.

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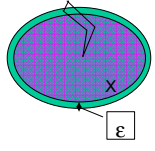
System Constraints

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- We consider 2 types of constraint
 - Non-interactive Constraint
 - Limitation of movement (Position constraint)

$$p_{\min} \leq p_k^i \leq p_{\max}$$
 - Maximum velocity (Velocity constraint)

$$-v_{\max} \leq v_k^i \leq v_{\max}$$
 - Maximum input signal (Input constraint)
 - The input that keeps the state satisfied the state constraint.



State Constraint (X)

$$u_k^i \in U := \{u \mid (I - A)^{-1}Bu \in (1 - \epsilon)X, 0 < \epsilon < 1\}$$

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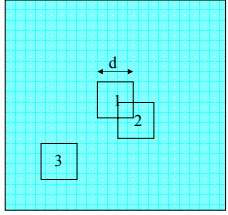
System Constraints (2)

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- Interactive Constraint
 - Collision constraint (Depend on a distance between robots)

$$\|p_k^i - p_k^j\|_{\infty} \leq d \in R^+, i \neq j$$

where d is a collision range (size of robot).

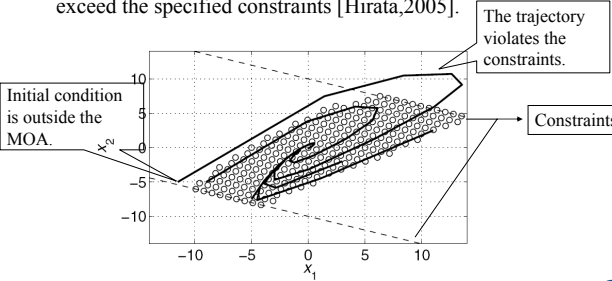


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Maximal Output Admissible Set (MOA)

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- The maximal output admissible set is the largest constraint admissible positively invariant set or, in other word, the set of all initial conditions such that the trajectories never exceed the specified constraints [Hirata,2005].



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Maximal Output Admissible Set (2)

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- The maximal output admissible set can be defined as

$$S_x = \{x_0 \in \mathfrak{R}^n \mid y(t; x_0) \in Y, \forall t \in Z^+\}$$

where Y is an output constraint.
- In our work, we concentrate on keeping the trajectory of a state x_k^i inside the constraint set with the constant reference input u_k^i .

$$S_x = \{(x_0, u) \mid x(t; x_0, u) \in X, x_0 \in X, u \in U, \forall t \in Z^+\}$$
- Remark : Only the initial condition and reference input are required for guaranteeing the constraint satisfaction.
- The details of MOA calculation are studied in Gilbert's work[Gilbert,1991].

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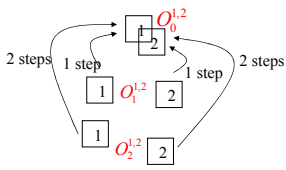
Collision Region

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- To find the constraint set that can guarantee collision avoidance, we first consider the predictive collision set.
- Definition (Predictive Collision Set)
 - Predictive Collision Set contains the initial state and input such that the collision occurs at time k. It can be described as follow.

$$O_0^{i,j} = \{(x^i, u^i, x^j, u^j) \mid (x^i, u^i) \in S_x, (x^j, u^j) \in S_x, \|p^i - p^j\|_{\infty} \leq d\}$$

$$O_k^{i,j} = \{(x^i, u^i, x^j, u^j) \mid (x^i, u^i) \in S_x, (x^j, u^j) \in S_x, (Ax^i + Bu^i, Ax^j + Bu^j) \in O_{k-1}^{i,j}\}$$



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Collision Region (2)

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- Definition (Collision region)
 - Collision region is a set that contains all of the pair of initial state and reference input such that the collision is guaranteed to be occur.

$$O_{\infty}^{i,j} = \bigcup_{p=0}^{\infty} O_p^{i,j}$$
 - From the previous result, if there exists time k such that $O_{k+1}^{i,j} \subseteq O_k^{i,j}$, then

$$O_{\infty}^{i,j} = \bigcup_{p=0}^k O_p^{i,j}$$
 - The inclusion $O_{k+1}^{i,j} \subseteq O_k^{i,j}$ can easily be evaluated by checking the redundancy.

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Safe Region

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- Definition (Safe region)
 - The safe region is the duality set of the collision region.

$$S^{i,j} = \left\{ (x^i, u^i, x^j, u^j) \mid \begin{array}{l} (x^i, u^i) \in S_x, (x^j, u^j) \in S_x \\ (x^i, u^i, x^j, u^j) \notin O_{\infty}^{i,j} \end{array} \right\}$$

- The safe region can be computed by the following set equation.

$$S^{i,j} = S_x \times S_x \setminus O_{\infty}^{i,j}$$

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Reference (Input) Selection

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- In the previous work, we chose the direction of the reference input r_k^i based on only the position of neighbor. Here, we add more factor to consider the reference.
- Definition (Brake, Avoid)
 - ‘Brake’ is a mode that the robot tries to stop at current position.

$$r_k^i = p_k^i$$

- ‘Avoid’ is a mode that the robot moves to the avoidance zone.

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Avoidance Zone

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- Definition (Avoidance Zone)
 - Avoidance Zone A_z^i is the set of the position such that the angle, between the vector from current robot to considered position and to obstacle, is more than $\pi/2$.

$$D(p_1, p_2, p_3) = \cos^{-1} \left(\frac{(p_1 - p_2)(p_1 - p_3)}{|p_1 - p_2| |p_1 - p_3|} \right)$$

$$A_z^{i,j} = \left\{ p \in R^{n_p} \mid D(p^i, p, p^j) \geq \frac{\pi}{2} \right\}$$

$$A_z^i = \bigcap_{j \in N(i)} A_z^{i,j}$$

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Avoidance Zone (2) - Example

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The white area is the avoidance zone A_z^i .

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Reference Selection (2)

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- The reference input for ‘Avoid’ mode is a position that minimizes the angle between the vector from current position to the target and to the considered position.

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Reference Selection (3)

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- The reference input for ‘Avoid’ mode can be described as follow.

$$r_k^i = \arg \min_{p \in A_z^i} \deg(p_k^i, p, m_k^i)$$

$$\deg(p_1, p_2, p_3) = \arctan 2 \left(\frac{|(p_1 - p_2) \times (p_1 - p_3)|}{(p_1 - p_2) \cdot (p_1 - p_3)} \right)$$

- Note : The arctan2 function range is

$$-\pi < \arctan 2(\cdot) \leq \pi$$

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Reference Governor

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- Reference Governor (RG) is a nonlinear device based on predictive control. The aim of this RG device is to modify the reference in such a way that the constraints are enforced [Bemporad, 1998].

- From the figure, the reference input r is modified and the modified control signal g is inputted to the primal compensated system Σ.

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Reference Governor (2)

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- In our work, the input u_k^i is computed based on the reference input r_k^i as the following equation :

$$u_k^i = Kr_k^i + (1-K)p_k^i, K \in [0,1]$$

- r_k^i is a reference input which will be described later.
- To make the input u_k^i close to the reference input r_k^i , the gain K is maximized.
- To satisfy the system constraints, the model predictive control is applied.

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Reference Governor (3)

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$$\max \left(K_k^i + \sum_{j \in N(i)} K_k^j \right) \quad \longrightarrow \quad \text{Maximize gain k}$$

s.t. $i \in \{1, \dots, N_v\}, j \in N(i)$

$$x_{k+1}^i = Ax_k^i + Bu_k^i$$

$$u_k^i = Kr_k^i + (1-K)p_k^i$$

$(x_k^i, u_k^i) \in S_x$
 $(x_k^j, u_k^j) \in S_x$
 $(Ax_k^i + Bu_k^i, p_k^i) \in S_x$
 $(Ax_k^j + Bu_k^j, p_k^j) \in S_x$
 $(x_k^i, u_k^i, x_k^j, u_k^j) \in S^{i,j}$
 $(x_k^i, u_k^i, x_k^j, p_k^j) \in S^{i,j}$
 $(x_k^j, p_k^j, x_k^i, u_k^i) \in S^{i,j}$

$\} \longrightarrow$ Non-interactive Constraint
 $\} \longrightarrow$ Next state : Brake
 $\} \longrightarrow$ Collision Avoidance
 $\} \longrightarrow$ Observed constraints

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Detection Range

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- The robot can detect others if the distance between them is less than a detection range d_s .
- A detection range d_s can be computed by the following equation.

$$d_s \geq 2(d_{one} + d_{st}) + d$$

where

- d_{one} is a maximum distance that the robot can move in one time step.
- d_{st} is a maximum distance that the robot uses to brake until it stops..
- d is a collision range.

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Detection Range (2)

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$$d_s = 2(d_{one} + d_{st}) + d$$

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Proof for Collision Avoidance

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- From the definition of the detection range (d_s), it's obvious for "Brake" mode that the collision will not occur because the robot can stop before reaching neighbors.
- We will prove that the "Avoid" mode also guarantee the collision avoidance.
- First, we assume that the components of matrix B of system Σ are > 0 (This is a mild assumption because we consider the tracking system and matrix B should increase the effect of input u)
- Suppose that we have 2 robots where the first one tries to avoid and another tries to brake for all time t.
- The proof is based on one dimension and the feasibility is assumed.

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Proof (2)

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- The initial condition for each robot is the same.

$$x_k^1 = x_k^2 \rightarrow p_k^1 = p_k^2, v_k^1 = v_k^2$$

- From the reference selection, let $r_k^1 - p_k^1 < 0$

$$x_{k+1}^1 = Ax_k^1 + B(Kr_k^1 + (1-K)p_k^1), K \in (0,1]$$

$$x_{k+1}^2 = Ax_k^2 + Bp_k^2$$

$$x_{k+1}^1 - x_{k+1}^2 = BK(r_k^1 - p_k^1)$$

$$\therefore p_{k+1}^1 - p_{k+1}^2 = [1 \ 0]BK(r_k^1 - p_k^1) < 0 \rightarrow p_{k+1}^1 < p_{k+1}^2$$

$$\therefore v_{k+1}^1 - v_{k+1}^2 = [0 \ 1]BK(r_k^1 - p_k^1) < 0 \rightarrow v_{k+1}^1 < v_{k+1}^2$$

Hence, in 1 step, the avoid mode can decrease velocity and use less distance than the Brake mode.

$$\therefore d_1 < d_2 \because d_2 \leq d_{st} < \frac{d_s}{2} \therefore d_1 < \frac{d_s}{2}$$

The collision is proved.

Avoid Brake

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Simulation

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$$x_{k+1}^i = \begin{bmatrix} 0.86 & 0 & 0.32 & 0 \\ 0 & 0.86 & 0 & 0.32 \\ -0.46 & 0 & 0.32 & 0 \\ 0 & -0.46 & 0 & 0.32 \end{bmatrix} x_k^i + \begin{bmatrix} 0.14 & 0 \\ 0 & 0.14 \\ 0.46 & 0 \\ 0 & 0.46 \end{bmatrix} u_k^i, y_k^i = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} x_k^i$$

$$d = 0.5$$

$$d_s = 2.47$$

$$-10 \leq p_k^i \leq 10, -1 \leq v_k^i \leq 1$$

$$x_0^1 = [0 \ 0 \ 0 \ 0]^T$$

$$x_0^2 = [1 \ 0 \ 0 \ 0]^T$$

$$x_0^3 = [0.5 \ 1 \ 0 \ 0]^T$$

$$m_0^1 = [4 \ 0]^T$$

$$m_0^2 = [-4 \ 0]^T$$

$$m_0^3 = [0.5 \ 4]^T$$

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Summary and Future Works

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- Summary
 - Set Constraints
 - Reference selection
 - Minimum detection range
- Future Works
 - Proof for feasibility and stability
 - Experiment
 - Nonlinear model

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Thank you

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Reference (2)

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