

# A Brief Introduction to Deployment Problem



FL07-01-2

Azwirman Gusrialdi



- ◆ Introduction
- ◆ Design tool
- ◆ Example
- ◆ Direction of research



Multi-agent Systems : Each agent can

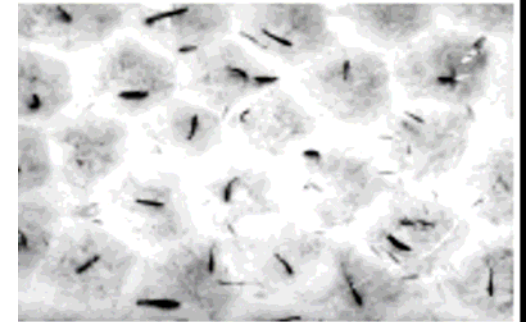
- ◆ **Sense** its environment
- ◆ **Communicate** with others
- ◆ **Process** the information
- ◆ Take a **local action**



School of fish

Motion Coordination :

- ◆ **Rendezvous/Flocking** : **gather at a location** /agreeing over the direction of motion.



Territorial behavior

- ◆ **Deployment** : **Optimal coverage** over a region

Application : Surveillance, environmental monitoring for pollution detection, etc

S. Martinez et al., IEEE Control Systems Magazine, 2007



## Design coverage algorithms :

- ◆ **Adaptive** : changing env., network topology (agents failures, etc).
- ◆ **Distributed** : depend only on neighbors.
- ◆ **Asynchronous** : can be implemented for agents evolving at diff. speeds, communication ability etc.
- ◆ Asymptotically **correct**.

## Design/analysis tool :

- ◆ Proximity **graph** : not fixed graph.
- ◆ Network **objective function**.
- ◆ Invariance, convergence theorem.

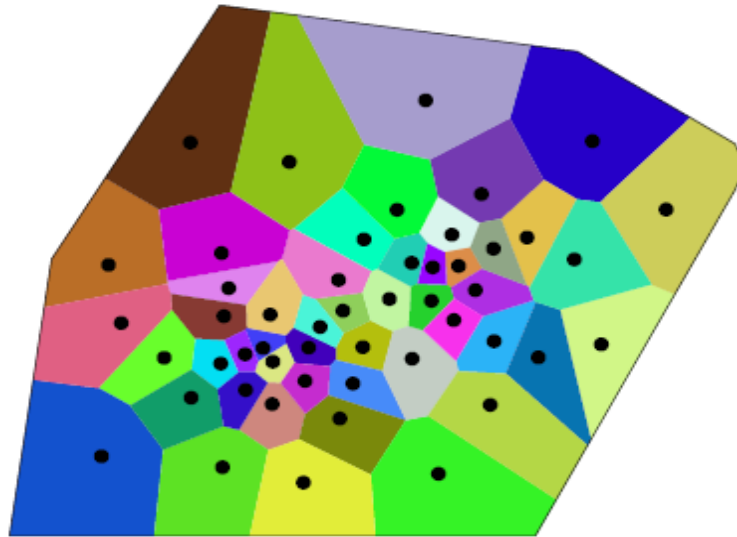


# Voronoi Partition

Let  $P = \{p_1, \dots, p_n\} \in Q^n$  denotes the **position** of  $n$  points in the space.

**Voronoi partition** generate by  $P$  :

$$V_i = \{q \in Q \mid \|q - p_i\| \leq \|q - p_j\|, \forall j \neq i\}$$





- ◆ Obj. func. to encode **motion coordination objective**.

**Different objective func.** will result to different behavior

Example : move-away-from-closest-neighbor

$$H(P) = \min_{i \neq j \in \{1, \dots, n\}} \left\{ \frac{1}{2} \|p_i - p_j\|, \text{dist}(p_i, \partial Q) \right\}$$

- ◆ Obj. func. as **Lyapunov function**.

- ◆ Obj. func. for **gradient flows** :  $u_i = -\frac{\partial H_v}{\partial p_i}$



# Example: Distortion problem

- ◆ **Objective** : Given agents  $(p_1, \dots, p_n)$ , convex environment  $Q$ , achieve optimal coverage.

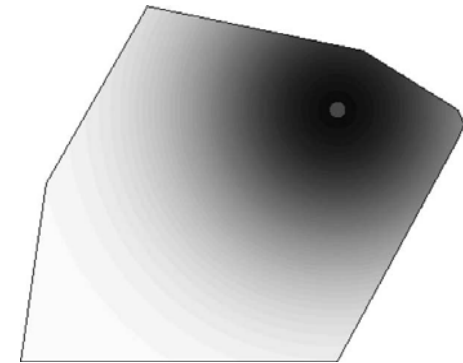
- ◆ Let  $\phi$  be density function

- ◆ Let  $f$  be sensing performance (non-decreasing)

$f(\|q - p_i\|)$  : how poor  $p_i$  to sense  $q$

- ◆ Objective function :

$$\begin{aligned} H &= \int_Q f(\|q - p_i\|) \phi(q) dq \\ &= \sum_{i=1}^n \int_{w_i} f(\|q - p_i\|) \phi(q) dq \end{aligned}$$





# Distortion problem

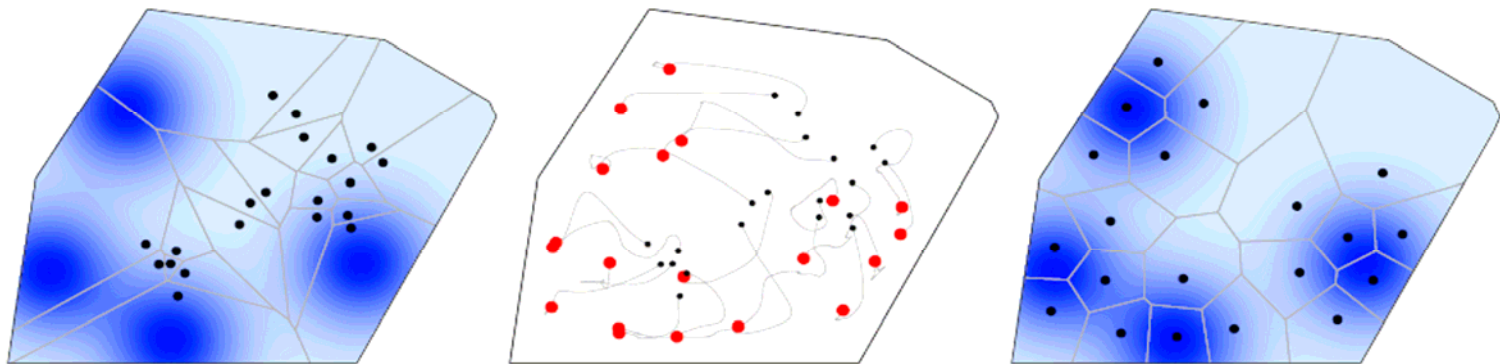
- ◆ At fixed sensor location, **optimal partition** : Voronoi partition

$$H(P) = \sum_{i=1}^n \int_{V_i} f(\|q - p_i\|) \phi(q) dq$$

- ◆ For  $f(\|q - p_i\|) = \|q - p_i\|^2$  and dynamics  $\dot{p}_i = u_i$ ,

$$u_i = -k(p_i - C_{V_i})$$

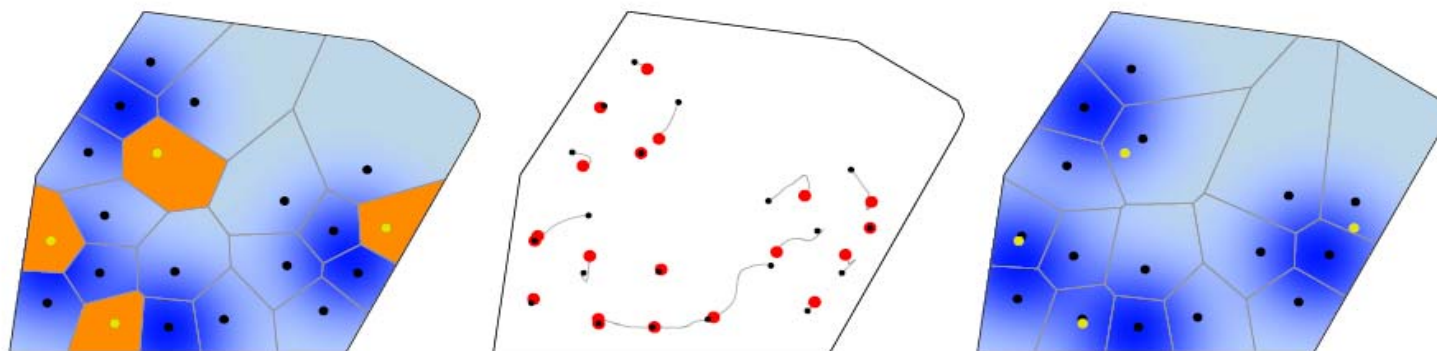
- ◆ Each sensor converges to **centroidal voronoi**







- ◆ **Correctness** : Gradient + Lasalle invariance principle
- ◆ **Distributed** : require only voronoi neighbors
- ◆ **Adaptive** : changing number of agents
- ◆ **Asynchronous** : determine own voronoi → determine central of voronoi → go to that direction



S. Martinez et al., IEEE Control Systems Magazine, 2007



# References

- ◆ Sonia Martinez, Jorge Cortes, Francesco Bullo, “Motion Coordination with Distributed Information,” IEEE Control Systems Magazine, 2007
- ◆ <http://flyingv.ucsd.edu/sonia/research/slides/main.pdf.gz>
- ◆ Jorge Cortes, Sonia Martinez, Timur Karatas, Francesco Bullo, “Coverage Control for Mobile Sensing Network,” IEEE Transactions on Robotic and Automation, 2003